Bug Blitz Procedure

Time Limit - 20 minutes

Team 1 – Catchers

(1) Work with your team to find as many <u>different</u> bugs as you can in or near the garden. *Note: If you move rocks or logs, put them back in the same spot!*

(2) Take the bug to the "Checkers" and help them put it into a jar/bag.

(3) Continue searching for new bugs until the time is up.

Team 2 – Checkers

(1) Number the index cards up to 25. (May do more if needed!)

(2) Wait for the "Bug People" to bring you bugs.

✓ If it is a new bug, put it in a bag or jar, write a description on the card, and then send it to the "Clickers".

✓ If it's a bug you've already seen, have the catchers release it.

Team 3: Clickers (Photographers)

Add to the basic description of the bug (colors, size, etc.) on the index card.

Take pictures of each bug (with the # in the frame) that can be used later for classification. You may take more than one picture of each bug, such as pictures from the top, side, and bottom.

NOTES:
At the end of the time, we will release all bugs, pack up, and head back inside to start classifying.

All clickers will need to upload their images to the folder for your class on Drive.

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Garden Rules

Do not move caterpillars, spiders, or large praying mantids – leave them where you find them! Grab a checker and "Doc" to record it.

Show respect in the garden – for people, pests, and plants!

Watch where you walk – make sure you aren't walking on plants!

Don't stand on the rocks or throw rocks (or anything else) at people or in the pond.

Bug catching tools are for bugs – not people, birds, fish, frogs, etc.

Behave and use your time wisely!

Stay in the front schoolyard – don't go in the ditch, across the west sidewalk, go behind the building, etc. You may stay in sight of the garden.

Watch for traffic as you cross the driveway.

We will go out as a group – past the lockers. When I blow the whistle, we will head to the front doors (by office) and WAIT until we are all there to come in.